

# Drama Games for Grades 2<sup>nd</sup> - 12<sup>th</sup>

### **Wax Museum**

In this activity, we will be creating our own museum by turning each other into wax statues. A wax statue is a statue made out of wax (more like candle wax, not ear wax) that looks very much a human being. These statues are made to imitate celebrities, historical figures and other types of people.

This game can be played with a minimum of 2 people, and a maximum of how ever many people are in your family. You will need a somewhat open space such as a living room or a backyard/porch. This space will be transformed into a wax museum filled with your own personal wax statues.

Once you figure out who is going to play, all you have to do is follow these simple instructions:

- -Get into groups of two.
- -Decide who is person A and who is person B.
- -Person A will be the artists. Person B will be the statue.
- Decide which kind of statue everyone will be making, then give person A about 30 seconds to turn person B into that statue.
- -Person A can position person B's body exactly how they want their statue to pose, or they can model it using their own body and facial expressions. The more detail, the better. Challenge yourselves by using level when making your statues (high, medium, low). Everyone's statue should be different.
- -Once person A has their statue exactly where they want it, person B must hold still for as long as they can.
- -While all person B's are holding their pose, person A's are allowed to walk around the museum and look at all the other statues created by the other artists.
- -Once this is done, person B's can relax and everyone can get ready for the next statue.
- -For the next statue, make sure everyone switches roles so that person A's are now the statue and person B's are the artists. Repeat the process as many times as you want. Have fun!

Feel free to think of as many different types of statues as possible. Use categories such as emotions, animals and different types of people. Here are some ideas for possible statues to create in case you get stuck:

<b>Emotions</b>
Нарру
Sad
Angry
Hot
Cold
Sick
Annoyed
Scared
Disgusted
<u>Animals</u>
Chickens
Bears
Eagles
Jaguars
Dogs
Monkeys
Cats
Snakes
Squirrels
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# People Teachers Athletes Soldiers Painters Superheroes

## **Show & Tell**

**Super Villians** 

For this activity, we will be using our imaginations to share something that is special to us. Each person thinks of an item that is important or special to them or something they use or wear every day, i.e., a necklace, bike, backpack, notebook, etc. We go around the room and share you item by using your hands and body to display what it looks like. Be specific to the weight and size. Is it heavy? Is it delicate? Show everyone in the room and use it as you would in a normal day. After displaying your object, pass your item around. Everyone will get a chance to look at it and interact with your special item.

This game can be played with 2 or more people.

# Make a Sandwich

To play this game all you need to know is how to make a sandwich! Imagine you are on a cooking show. First, give your show a name. i.e, "The super cool cooking show" or "Andres' Awesome cooking show". Then, being to make your sandwich. Be sure to be as specific as possible. Open your fridge, pull out all the ingredients i.e., the meat, mayo, mustard, lettuce, tomatoes, onion, etc. It can be any kind of sandwich you like. Then pull out a plate, a knife, grabbing each of them from cabinets or drawers or wherever they would be in your kitchen. After you have everything you need, make your sandwich! Once you are done present it to the audience and take a bite and close out your cooking show with "Thank you for joining the my cooking show!

# "Hey, What are you Doing?"

This game can be played with a minimum of 3 people and maximum of how ever many people are in your family. The players can either sit in a circle or on one side of the room, with the other side being your stage area. A living room is a great place to play this game.

Verbs are at the center of this activity. Parents can start by defining a verb as an action word ending in the letters -ing. A good way to start is brainstorm with your family different action words. Here are some to get you started:

-Walking	-Cooking	-Gardening	-Singing
-Running	-Eating	-Playing a sport -Throwing	
-Jumping	-Drinking	-Cleaning	-Riding a bike
-Reading	-Sleeping	-Flying	-Riding a horse
-Writing	-Watching TV	-Dancing	-Combing your hair

Once you have your list, you are ready to start the game.

- -First have one person start on stage and pick an action from the list or think of their own on the spot. They will then start to mime this action and repeat it over and over.
- -When someone else is ready they will walk up to the person on stage and ask, "Hey, what are you doing?"
- -The person onstage will respond with a different action (not the one they are doing), and the second person will engage in whatever action they say. For example, if the first person is throwing something, then when the second person asks, "what are you doing," they will give another action like, flying. The second person will then pretend to fly.

This cycle continues until all actions on the list have been done or until the game runs out of momentum. **No action can be used twice**.

# Who's Knocking

You start with a list of descriptive characters. Here are some examples:

- A firefighter looking for occupants.
- A jealous significant other.
- A spy on a secret mission.
- A kitten.
- A puppy.
- Someone desperate to use the restroom.
- A student who has been summoned to the principal's office.
- A police officer at 3 in the morning.
- A superhero.
- A parent checking on their teenager.
- Someone picking up a date.

Write them down on separate pieces of paper and put the papers in a hat. One by one, students pick a character out of the hat. They leave the room, close the door, and knock on the door as the character.

The objective is to **communicate who they are solely by how they knock on the door**, so they can't add any dialogue. They're allowed to come in when the students in the room guess who they are.

### **Twin Interview**

This activity works with a minimum of groups of 3.

- 1. Each group should choose one person to act as the interviewer, while the other two have to answer as "twins".
- 2. After the interviewer asks a questions, the twins must answer in sync with each other, without discussing the answer between them. They have to listen to each other and speak at the same time with the same words to answer the question.

IF you have more than 4 students break them into two groups and...

- 3. Give the groups a few minutes to practice.
- 4. Ask for a volunteer twin group to take "the stage". Have the students (and you) ask them questions one at a time.
- 5. Allow different combinations of "twins" to have a chance together.

### Reflection:

– Was this easy or hard to do? What made it easier? What skills were needed to make it a success?